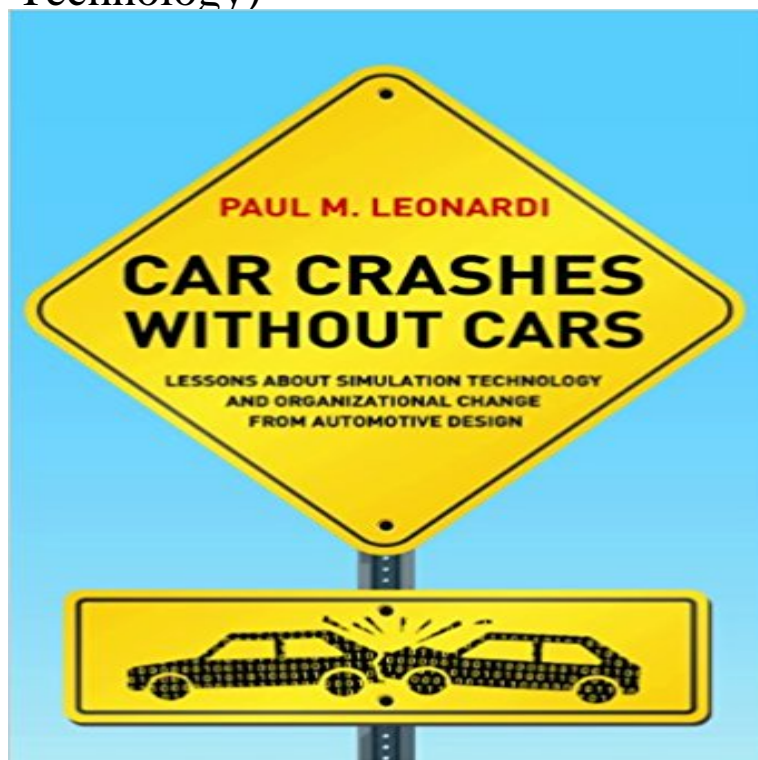


Car Crashes without Cars: Lessons about Simulation Technology and Organizational Change from Automotive Design (Acting with Technology)



A novel theory of organizational and technological change, illustrated by an account of the development and implementation of a computer-based simulation technology.

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